

Lift Off Diversity Incubator

Tech Valley Game Space



Agenda for today

- Welcome
- Agenda for each week of the incubator program
- Review handout content

Welcome to Lift Off!

Lift Off Goals

1. Get you comfortable making games!
2. Help you learn game making!
3. Assist you in making a game during the next 6 weeks!

What is Tech Valley Game Space?

- One of the largest game development community in the Capital Region.
- A non-profit coworking office for freelancers, indies, and hobbyists to pool their resources and utilize the many technologies.
- An educational hub producing lesson plans, founded on the principle that games and game making are for everyone.
- Slogan: make games, make friends, make a difference!

Agenda for Each Week of the Incubator Program

Weekly Progress Report

- Progress report meetings occur every Saturday.
- There will be 5 progress reports meetings.
- Each meeting will begin with a talk.

Progress Report Talks

Oct 6 - Project Management

Oct 13 - Business

Oct 20 - Handling Workplace Abuse and Discrimination

Oct 27 - Quality Assurance

Nov 3 - Representation and Diversity

Closing Ceremony

- November 10th.
- Keynote.
- Presentation on each game.
- Certification.
- Mini-showcase.

Other Details

- We will be logging the talks on techvalleygamespace.com with the tag, “Lift Off 2018.”
- Recommended hours to put into your games: 8 to 10 hours per week.
- We recommend each participant to work on their own project.

Review handout content

Handout Content

- Game-making tools.
- List of resources for royalty-free art, music, and sound effects.
- Tools to make art, sound effects, and music.
- Tools for project management.
- Schedule of talks, lessons, and events.
- Preparations for Closing Ceremony.

Thank You!



Interested in *making* games?

TVGS Orbit mentorship can help - Come learn with us!

Orbit is a community-driven mentorship program for learning and collaboration at TVGS! The goal of Orbit is to bring local game makers together and provide a consistent environment for skill development, personal growth, and community building.

Weekly Orbits!

- **Digital Storytelling**
2nd Sunday @ 2pm
- **Diversity in Games**
3rd Sunday online @ 11am
- **Beginner Game Design**
Mondays @ 6:30pm
- **Game Art**
2nd Thursday @ 7pm
- **3D Game Design**
4th Thursday @ 7pm
- **VR**
3rd Saturday @ 1pm

	2pm	6:30pm	6:30pm	7pm	8pm	11-3pm	
	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
		Beginner Game Design		IGDA		Live Streams	Open Office Hours
Digital Storytelling				Social Night	Game Art		
Diversity in Games				Lesson Night	Game Club		Virtual Reality
				Community Night	3D Game Design	Interactive Showcase	

Don't forget all our regular TVGS events!

- Recurring TVGS meetings every Wednesday @ 6:30pm
- Game Club 3rd Thursday @ 7pm
- Live streaming every Friday @ 8pm
- Interactive Showcase last Friday of the month from 5-9pm
- Open Office Hours every Saturday from 11am-3pm

Stop just playing games and start *making* them!

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